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FFMPEG Quick Hacks V Subhash 2020-05-22 Quickly learn to use the free command-line video-editing utility FFmpeg - cut, copy, record, edit, tag, convert, rotate, flip, resize, crop, combine, compose, blur, sharpen, smoothen, side-by-side split, PIP inset, fade in/out... Also learn to use subtitles, sound, images, animations and metadata with video.FFMPEG Quick Hacks is a novel attempt to bring this great software program to the masses. The book is very easy to understand and uses powerful learning cues to make concepts clear and interesting to the reader. It is neatly formatted and richly illustrated with screenshots and code. The book is also useful as a good desk-side reference. Several videos created for the book are available at the author's website: http: //www.vsubhash.com/ffmpeg-quick-hacks-book.htmlWhat to expect from FFMPEG Quick Hacks A simple introduction to FFmpeg and related multimedia concepts - containers, streams, channels, maps, metadata... Learn to convert from one format to another - video-to-video, video-to-audio, video-to-image, image-to-video, audio-to-video... Get ready to edit video - cut videos with and without re-encoding, appending (concatenating) videos, mix audio and video... Go bonkers with filters - rotate, flip, crop, side-by-side, inset, remove logo, blur, smoothen/sharpen, draw box, draw text, apply transitions, speed up, slow down... Go all in with audio - convert, change volume, mix channels, detect silence, display waveforms... Get subversive with subtitles - place them anywhere on the screen, use custom fonts and colors, specify languages, burn them into the video... Get mental with metadata - add MP3 tags including album art, set global and stream-specific metadata, remove metadata... Learn several useful tips that makes tough tasks easy What not to expect in FFMPEG Quick Hacks Information about FFStream Information about FFmpeg, the software library High-level concepts and in-depth information on multimedia formats About FFmpeg FFmpeg is a free and open-source (FOSS) software program for Linux, Mac and Windows. It is a command-line utility accessible to anyone. It does not require a lot of multimedia expertise to put it to good use. Most users find it versatile and sophisticated for their needs.

Designing Connected Products Claire Rowland 2015-05-18 Networked thermostats, fitness monitors, and door locks show that the Internet of Things can (and will) enable new ways for people to interact with the world around them. But designing connected products for consumers brings new challenges beyond conventional software UI and interaction design. This book provides experienced UX designers and technologists with a clear and practical roadmap for approaching consumer product strategy and design in this novel market. By drawing on the best of current design practice and academic research, Designing Connected Products delivers sound advice for working with cross-device interactions and the complex ecosystems inherent in IoT technology.

Blood-Kissed Sky J. A. London 2012-12-26 The second book in a romantic and drama-packed

trilogy perfect for fans of Rachel Vincent, Julie Kagawa, and Alyson Noel. Lusciously romantic and full of action-packed drama, readers will be swept away by this thrilling novel. Dawn Montgomery knows that monsters really do come out at night—after all, they are her job. It's just after the thirty-year war between vampires and humans, and as an ambassador between the two sides (a role she inherited when her parents were killed), Dawn quickly learns that balancing schoolwork, teen life, and the requests of Lord Valentine, the most frightening vampire in the region, isn't easy. There's nowhere left to hide. I thought vampires were our enemies—they controlled our lives, isolated our cities, and demanded our blood—until I met Victor. With Victor taking over as the new Lord Valentine, things were supposed to get better. Instead, they're worse than ever. Day Walkers, a new breed of vampires who can walk in the sun, are terrorizing the city. Blood supplies are low, and if Victor's vampires don't get enough, they will become infected with the Thirst—a disease that will turn them into mindless killers. To stop it, I must journey across the desolate wasteland to the very place where the sickness began. I can only hope that the answers that await me are enough to save us all...before it's too late.

Make It So Nathan Shedroff 2012-09-17 Many designers enjoy the interfaces seen in science fiction films and television shows. Freed from the rigorous constraints of designing for real users, sci-fi production designers develop blue-sky interfaces that are inspiring, humorous, and even instructive. By carefully studying these "outsider" user interfaces, designers can derive lessons that make their real-world designs more cutting edge and successful.

The Daemon, the Gnu, and the Penguin Peter H. Salus 2008-09-01 In addition to covering a history of free and open source, The Daemon, the Gnu, and the Penguin explores how free and open software is changing the world. It is authored by Peter H. Salus, a noted UNIX, open source, and Internet historian and author of A Quarter Century of UNIX and Casting The Net and other books. Salus has interviewed well over a hundred key figures to document the history and background of free and open source software. In his book, Salus reaches back into the early days of computing, showing that even in "pre-UNIX" days there was freely available software, and rapidly moves forward to the Free Software movement of today and what it means for the future, drawing analogies and linkages from various aspects of economics and life.

Exploring Corporate Strategy Gerry Johnson 2009-12 An extensive process of market research & product development has formed the basis for this new edition. It covers all of the underlying concepts, processes of development & analytical methods of corporate strategy within a variety of organisations.

In Battle for Peace William Edward Burghardt Du Bois 2014-02-20 W. E. B. Du Bois was a public intellectual, sociologist, and activist on behalf of the African American community. He profoundly shaped black political culture in the United States through his founding role in the NAACP, as well as internationally through the Pan-African movement. Du Bois's sociological and historical research on African-American communities and culture broke ground in many areas, including the history of the post-Civil War Reconstruction period. Du Bois was also a prolific author of novels, autobiographical accounts, innumerable editorials and journalistic pieces, and several works of history. One of the most neglected and obscure books by W. E. B. Du Bois, In Battle for Peace frankly documents Du Bois's experiences following his attempts to mobilize Americans against the emerging conflict between the United States and the Soviet Union. A victim of McCarthyism, Du Bois endured a humiliating trial-he was later acquitted-and faced political persecution for over a decade. Part autobiography and part political statement, In Battle for Peace remains today a powerful analysis of race in America. With a series introduction by editor Henry Louis Gates, Jr., and an introduction by Manning Marable, this edition is essential for anyone interested in African American history.

Mates, Dates and Cosmic Kisses Cathy Hopkins 2014-03-06 Izzie is cool, bright and sassy. And

when she meets the gorgeous Mark, she's on a real high. He's divine. And he likes her! But why doesn't he call when he says he will? When Izzie loses her perspective and her sense of fun, best friends Lucy and Nesta try to give her a reality check. But there are some things you'd rather not hear... The second book in the highly successful MATES, DATES series that's sold over 3 million copies worldwide.

Radar Instruction Manual United States. Maritime Administration 2005 Since 1958 the Maritime Administration has continuously conducted instructions in use of collision avoidance radar for qualified U.S. seafaring personnel and representatives of interested Federal and State Agencies.Beginning in 1963, to facilitate the expansion of training capabilities and at the same time to provide the most modern techniques in training methods, radar simulators were installed in Maritime Administration?s three region schools.It soon became apparent that to properly instruct the trainees, even with the advanced equipment, a standardize up-to-date instruction manual was needed. The first manual was later revised to serve both as a classroom textbook and as an onboard reference handbook.This newly updated manual, the fourth revision, in keeping with Maritime Administration policy, has been restructured to include improved and more effective methods of plotting techniques for use in Ocean, Great Lakes, Coastwise and Inland Waters navigation.Robert J. BlackwellAssistant Secretary for Maritime Affairs

C++ Concurrency in Action Anthony Williams 2019-02-07 Summary This bestseller has been updated and revised to cover all the latest changes to C++ 14 and 17! C++ Concurrency in Action, Second Edition teaches you everything you need to write robust and elegant multithreaded applications in C++17. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You choose C++ when your applications need to run fast. Well-designed concurrency makes them go even faster. C++ 17 delivers strong support for the multithreaded, multiprocessor programming required for fast graphic processing, machine learning, and other performance-sensitive tasks. This exceptional book unpacks the features, patterns, and best practices of production-grade C++ concurrency. About the Book C++ Concurrency in Action, Second Edition is the definitive guide to writing elegant multithreaded applications in C++. Updated for C++ 17, it carefully addresses every aspect of concurrent development, from starting new threads to designing fully functional multithreaded algorithms and data structures. Concurrency master Anthony Williams presents examples and practical tasks in every chapter, including insights that will delight even the most experienced developer. What's inside Full coverage of new C++ 17 features Starting and managing threads Synchronizing concurrent operations Designing concurrent code Debugging multithreaded applications About the Reader Written for intermediate C and C++ developers. No prior experience with concurrency required. About the Author Anthony Williams has been an active member of the BSI C++ Panel since 2001 and is the developer of the just::thread Pro extensions to the C++ 11 thread library. Table of Contents Hello, world of concurrency in C++! Managing threads Sharing data between threads Synchronizing concurrent operations The C++ memory model and operations on atomic types Designing lock-based concurrent data structures Designing lock-free concurrent data structures Designing concurrent code Advanced thread management Parallel algorithms Testing and debugging multithreaded applications

Control System Engineering Uday A. Bakshi 2020-11-01 The book is written for an undergraduate course on the Feedback Control Systems. It provides comprehensive explanation of theory and practice of control system engineering. It elaborates various aspects of time domain and frequency domain analysis and design of control systems. Each chapter starts with the background of the topic. Then it gives the conceptual knowledge about the topic dividing it in various sections and subsections. Each chapter provides the detailed explanation of the topic, practical examples and variety of solved problems. The explanations are given

using very simple and lucid language. All the chapters are arranged in a specific sequence which helps to build the understanding of the subject in a logical fashion. The book starts with explaining the various types of control systems. Then it explains how to obtain the mathematical models of various types of systems such as electrical, mechanical, thermal and liquid level systems. Then the book includes good coverage of the block diagram and signal flow graph methods of representing the various systems and the reduction methods to obtain simple system from the analysis point of view. The book further illustrates the steady state and transient analysis of control systems. The book covers the fundamental knowledge of controllers used in practice to optimize the performance of the systems. The book emphasizes the detailed analysis of second order systems as these systems are common in practice and higher order systems can be approximated as second order systems. The book teaches the concept of stability and time domain stability analysis using Routh-Hurwitz method and root locus method. It further explains the fundamentals of frequency domain analysis of the systems including co-relation between time domain and frequency domain. The book gives very simple techniques for stability analysis of the systems in the frequency domain, using Bode plot, Polar plot and Nyquist plot methods. It also explores the concepts of compensation and design of the control systems in time domain and frequency domain. The classical approach loses the importance of initial conditions in the systems. Thus, the book provides the detailed explanation of modern approach of analysis which is the state variable analysis of the systems including methods of finding the state transition matrix, solution of state equation and the concepts of controllability and observability. The variety of solved examples is the feature of this book which helps to inculcate the knowledge of the design and analysis of the control systems in the students. The book explains the philosophy of the subject which makes the understanding of the concepts very clear and makes the subject more interesting.

Brand Meaning Mark Batey 2012-03-12 How a company 'positions' a brand is not necessarily how the consumer perceives that brand. Brands allow marketers to add meaning to products and services, but it is consumers who ultimately determine what a brand means. The sources of brand meaning are many and varied, as are the ways in which meanings become attached to brands. Brand Meaning takes a comprehensive and holistic look at how consumers find and create meaning in brands. It explores the fundamental conscious and unconscious elements that connect people with products and brands. Traditional marketing concepts are questioned, and a new brand meaning framework is put forward. The book lays out new and fertile territory for the understanding of how brands can both assimilate and provide meaning. It will leave readers with a better appreciation of what brand means and what brands mean. Primarily intended as a supplemental reader for undergraduate, graduate and MBA courses, the book's scope should also make it rewarding and valuable reading for practitioners in the fields of marketing and advertising.

Test Results for Mobile Device Acquisition Tool :. 2010

Designing for Emerging Technologies Jonathan Follett 2014-11-07 The recent digital and mobile revolutions are a minor blip compared to the next wave of technological change, as everything from robot swarms to skin-top embeddable computers and bio printable organs start appearing in coming years. In this collection of inspiring essays, designers, engineers, and researchers discuss their approaches to experience design for groundbreaking technologies. Design not only provides the framework for how technology works and how it's used, but also places it in a broader context that includes the total ecosystem with which it interacts and the possibility of unintended consequences. If you're a UX designer or engineer open to complexity and dissonant ideas, this book is a revelation. Contributors include: Stephen Anderson, PoetPainter, LLC Lisa Caldwell, Brazen UX Martin Charlier, Independent Design Consultant Jeff Faneuff, Carbonite Andy Goodman, Fjord US Camille Goudeseune, Beckman Institute, University of Illinois at Urbana-Champaign Bill Hartman, Essential Design

Steven Keating, MIT Media Lab, Mediated Matter Group Brook Kennedy, Virginia Tech Dirk Knemeyer, Involution Studios Barry Kudrowitz, University of Minnesota Gershom Kutliroff, Omek Studio at Intel Michal Levin, Google Matt Nish-Lapidus, Normative Erin Rae Hoffer, Autodesk Marco Righetto, SumAll Juhan Sonin, Involution Studios Scott Stropkay, Essential Design Scott Sullivan, Adaptive Path Hunter Whitney, Hunter Whitney and Associates, Inc. Yaron Yanai, Omek Studio at Intel

 The Symbian OS Architecture Sourcebook Ben Morris 2007-04-30 The current Symbian Press list focuses very much on the small scale features of Symbian OS in a programming context. The Architecture Sourcebook is different. It's not a how-to book, it's a 'what and why' book. And because it names names as it unwinds the design decisions which have shaped the OS, it is also a 'who' book. It will show where the OS came from, how it has evolved to be what it is, and provide a simple model for understanding what it is, how it is put together, and how to interface to it and work with it. It will also show why design decision were made, and will bring those decisions to life in the words of Symbian's key architects and developers, giving an insider feel to the book as it weaves the "inside story" around the architectural presentation. The book will describe the OS architecture in terms of the Symbian system model. It will show how the model breaks down the system into parts, what role the parts play in the system, how the parts are architected, what motivates their design, and how the design has evolved through the different releases of the system. Key system concepts will be described; design patterns will be explored and related to those from other operating systems. The unique features of Symbian OS will be highlighted and their motivation and evolution traced and described. The book will include a substantial reference section itemising the OS and its toolkit at component level and providing a reference entry for each component.

 The LTE / SAE Deployment Handbook Jyrki T. J. Penttinen 2011-11-30 Describing the essential aspects that need to be considered during the deployment and operational phases of 3GPP LTE/SAE networks, this book gives a complete picture of LTE systems, as well as providing many examples from operational networks. It demystifies the structure, functioning, planning and measurements of both the radio and core aspects of the evolved 3G system. The content includes an overview of the LTE/SAE environment, architectural and functional descriptions of the radio and core network, functionality of the LTE applications, international roaming principles, security solutions and network measurement methods. In addition, this book gives essential guidelines and recommendations about the transition from earlier mobile communications systems towards the LTE/SAE era and the next generation of LTE, LTE-Advanced. The book is especially suitable for the operators that face new challenges in the planning and deployment phases of LTE/SAE, and is also useful for network vendors, service providers, telecommunications consultancy companies and technical institutes as it provides practical information about the realities of the system. Presents the complete end-to-end planning and measurement guidelines for the realistic deployment of networks Explains the essential and realistic aspects of commercial LTE systems as well as the future possibilities An essential tool during the development of transition strategies from other network solutions towards LTE/SAE Contains real-world case studies and examples to help readers understand the practical side of the system

 Web Data Mining Bing Liu 2011-06-25 Liu has written a comprehensive text on Web mining, which consists of two parts. The first part covers the data mining and machine learning foundations, where all the essential concepts and algorithms of data mining and machine learning are presented. The second part covers the key topics of Web mining, where Web crawling, search, social network analysis, structured data extraction, information integration, opinion mining and sentiment analysis, Web usage mining, query log mining, computational advertising, and recommender systems are all treated both in breadth and in depth. His book thus brings all the related concepts and algorithms together to form an authoritative and

coherent text. The book offers a rich blend of theory and practice. It is suitable for students, researchers and practitioners interested in Web mining and data mining both as a learning text and as a reference book. Professors can readily use it for classes on data mining, Web mining, and text mining. Additional teaching materials such as lecture slides, datasets, and implemented algorithms are available online.

 Collins Big Cat Starter HarperCollins UK 2012-09-01 The ideal way to try Collins Big Cat, to plug gaps and to refresh your reading resources at unbeatable prices. Starter sets contain a complete list of titles from each band or Key Stage with a big discount on the normal price. Containing one of every title in the Collins Big Cat Lime band, with 14 books in total.

 About Face Alan Cooper 1995-08-25 This book is intended to provide the reader with effective and practical tools for designing user interfaces. It integrates tactical and strategic approaches, helping the programmer understand how the user comprehends their software.

 Mobile Unleashed Don Dingee 2015-12-08 This is the origin story of technology super heroes: the creators and founders of ARM, the company that is responsible for the processors found inside 95% of the world's mobile devices today. This is also the evolution story of how three companies - Apple, Samsung, and Qualcomm - put ARM technology in the hands of billions of people through smartphones, tablets, music players, and more. It was anything but a straight line from idea to success for ARM. The story starts with the triumph of BBC Micro engineers Steve Furber and Sophie Wilson, who make the audacious decision to design their own microprocessor - and it works the first time. The question becomes, how to sell it? Part I follows ARM as its founders launch their own company, select a new leader, a new strategy, and find themselves partnered with Apple, TI, Nokia, and other companies just as digital technology starts to unleash mobile devices. ARM grows rapidly, even as other semiconductor firms struggle in the dot com meltdown, and establishes itself as a standard for embedded RISC processors. Apple aficionados will find the opening of Part II of interest the moment Steve Jobs returns and changes the direction toward fulfilling consumer dreams. Samsung devotees will see how that firm evolved from its earliest days in consumer electronics and semiconductors through a philosophical shift to innovation. Qualcomm followers will learn much of their history as it plays out from satellite communications to development of a mobile phone standard and emergence as a leading fabless semiconductor company. If ARM could be summarized in one word, it would be "collaboration." Throughout this story, from Foreword to Epilogue, efforts to develop an ecosystem are highlighted. Familiar names such as Google, Intel, Mediatek, Microsoft, Motorola, TSMC, and others are interwoven throughout. The evolution of ARM's first 25 years as a company wraps up with a shift to its next strategy: the Internet of Things, the ultimate connector for people and devices. Research for this story is extensive, simplifying a complex mobile industry timeline and uncovering critical points where ARM and other companies made fateful and sometimes surprising decisions. Rare photos, summary diagrams and tables, and unique perspectives from insiders add insight to this important telling of technology history.

 Exploring Strategy Text Only 10e Gerry Johnson 2014-01-10 This package includes a physical copy of Exploring Strategy text only 10th edition as well as access to the eText and MyStrategyLab. With over one million copies sold worldwide, Exploring Strategy has long been the essential introduction to strategy for the managers of today and tomorrow. From entrepreneurial start-ups to multinationals, charities to government agencies, this book raises the big questions about organisations - how they grow, how they innovate and how they change. With two new members added to the renowned author team, this tenth edition of Exploring Strategy has been comprehensively updated to help you: - Understand clearly the key concepts and tools of strategic management - Explore hot topics, including internationalisation, corporate governance, innovation and entrepreneurship - Learn from case studies on world-famous organisations such as Apple, H&M, Ryanair and Manchester United

FC.

Air Conditioning Service Manual Intertec Publishing Corporation 1985

Digital Evidence and Computer Crime Eoghan Casey 2011 "Digital Evidence and Computer Crime" provides the knowledge necessary to uncover and use digital evidence effectively in any kind of investigation. This completely updated edition provides the introductory materials that new students require, and also expands on the material presented in previous editions to help students develop these skills.

CCNA Wireless Study Guide Todd Lammle 2010-08-26 A complete guide to the CCNA Wireless exam by leading networking authority Todd Lammle The CCNA Wireless certification is the most respected entry-level certification in this rapidly growing field. Todd Lammle is the undisputed authority on networking, and this book focuses exclusively on the skills covered in this Cisco certification exam. The CCNA Wireless Study Guide joins the popular Sybex study guide family and helps network administrators advance their careers with a highly desirable certification. The CCNA Wireless certification is the most respected entry-level wireless certification for system administrators looking to advance their careers Written by Todd Lammle, the leading networking guru and author of numerous bestselling certification guides Provides in-depth coverage of every exam objective and the technology developed by Cisco for wireless networking Covers WLAN fundamentals, installing a basic Cisco wireless LAN and wireless clients, and implementing WLAN security Explains the operation of basic WCS, basic WLAN maintenance, and troubleshooting Companion CD includes the Sybex Test Engine, flashcards, and entire book in PDF format Includes hands-on labs, end-of-chapter review questions, Exam Essentials overview, Real World Scenarios, and a tear-out objective map showing where each exam objective is covered The CCNA Wireless Study Guide prepares any network administrator for exam success. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

High-priority criminal justice technology needs 2010

The Essential Theatre Oscar Gross Brockett 2013-03-28 Engage your students and get them excited about theatre with the Enhanced Tenth Edition of THE ESSENTIAL THEATRE, International Edition. The combined authorship of an authoritative theatre historian and his former student—an active theatre practitioner and historian himself—makes this book ideal for an introductory theatre course. THE ESSENTIAL THEATRE has established a reputation as one of the most comprehensive, authoritative surveys of the theatre in academia. With vibrant and numerous representations of current and classic performances, this text encourages students to become active theatergoers and fans.

WCDMA for UMTS Harri Holma 2005-01-14 Highly regarded as the book on the air interface of 3G cellular systems WCDMA for UMTS has again been fully revised and updated. The third edition now covers the key features of 3GPP Release 6 ensuring it remains the leading principal resource in this constantly progressing area. By providing a deep understanding of the WCDMA air interface, the practical approach of this third edition will continue to appeal to operators, network and terminal manufacturers, service providers, university students and frequency regulators. Explains the key parts of the 3GPP/WCDMA standard Presents network dimensioning, coverage and capacity of WCDMA Introduces TDD and discusses its differences from FDD Key third edition updates include: Covers the main 3GPP Release 6 updates Further enhances High Speed Downlink Packet Access (HSDPA) chapter with a number of new simulation results Explains High Speed Uplink Packet Access (HSUPA) study item Introduces the new services including their performance analysis : Push-to-Talk over Cellular (PoC), streaming, See What I See (SWIS) and multiplayer games Presents a number of new WCDMA field measurement results: capacity, end-to-end performance and handovers Includes completely updated antenna beamforming and multiuser detection sections featuring new simulation results Introduces TD-SCDMA and compares it to Release TDD

MC68020 32-bit Microprocessor User's Manual Motorola, inc 1984

Fartiste Kathleen Krull 2008-06-03 In nineteenth-century France, Joseph Pujol, a little boy who can control his farts, grows up to become Le Petomaine, making audiences laugh at the Moulin Rouge in Paris with his animal noises, songs, and other sounds. Includes facts about Joseph Pujol and life in turn-of-the-century Paris.

Earth Logic Laurie J. Marks 2014-08-18 The second book of Shaftal. The country has a ruler again, Karis, a woman who can heal the war-torn land and expel the invaders. But she lives in obscurity with her fractious found family. With war and disease spreading, Karis must act. And when Karis acts, the very stones of the earth sit up and take notice.

Digital Ground Malcolm McCullough 2005 A theory of place for interaction design.

Multinational Finance Kirt C. Butler 2016-04-13 Deep coverage and rigorous examination of international corporate finance Multinational Finance offers an advanced exploration of international corporate finance concepts and operations. Despite its status as one of the most rigorous texts on the topic, this book remains accessible and readable without sacrificing depth of coverage. Sidebars, key terms, essays, conceptual questions, and problems with solutions help aid in the learning process, while suggested readings and PowerPoint handouts reinforce the material and offer avenues for further exploration. This new sixth edition includes Excel templates that allow students to use real-world tools in a learning environment, and the modular structure facilitates course customization to individual objectives, interests, and preparatory level. The emphasis is on the basics of financial management, but coverage includes unique chapters on treasury management, asset pricing, hedging, options, and portfolio management in addition to traditional finance topics. International finance is a diverse field with myriad specialties and a vast array of possible interests. This book allows students to view the field through the lens of a financial manager with investment or financial options in more than one country to give them a practical feel for real-world application. Understand the nature and operations of international corporate finance Evaluate opportunities, costs, and risks of multinational operations See beyond the numbers and terminology to the general principles at work Learn the markets, currencies, taxation, capital structure, governance, and more Comprehensive, adaptable, and rigorously focused, this book gives students a solid foundation in international corporate finance, as well as a sound understanding of the tools and mechanics of the field. Designed for MBA and advanced undergraduate courses, Multinational Finance provides the deep coverage so essential to a solid education in finance.

Canada in Flanders Max Aitken Baron Beaverbrook 1917

Mapping Time Edward Graham Richards 1998 History of calendars. The Millenium - do we have the correct date? Why do we celebrate Easter Sunday when we do? Find out in this book.

Inside Symbian SQL Ivan Litovski 2010-02-18 This is the definitive guide for Symbian C++ developers looking to use Symbian SQL in applications or system software. Since Symbian SQL and SQLite are relatively new additions to the Symbian platform, Inside Symbian SQL begins with an introduction to database theory and concepts, including a Structured Query Language (SQL) tutorial. Inside Symbian SQL also provides a detailed overview of the Symbian SQL APIs. From the outset, you will "get your hands dirty" writing Symbian SQL code. The book includes snippets and examples that application developers can immediately put to use to get started quickly. For device creators and system software developers, Inside Symbian SQL offers a unique view into the internals of the implementation and a wealth of practical advice on how to make best and most efficient use of the Symbian SQL database. Several case studies are presented – these are success stories 'from the trenches', written by Symbian engineers. Special Features: The book assumes no prior knowledge of databases Includes detailed and approachable explanations of database concepts Easy to follow SQL tutorial with SQLite examples Unique view into the Symbian SQL internals Troubleshooting section with solutions to common problems Written by the Symbian engineers who implemented SQLite on

Symbian, with more than 40 years combined Symbian C++ experience, this book is for anyone interested in finding out more about using a database on Symbian.

About Face Alan Cooper 2014-09-02 The essential interaction design guide, fully revised and updated for the mobile age About Face: The Essentials of Interaction Design, Fourth Edition is the latest update to the book that shaped and evolved the landscape of interaction design. This comprehensive guide takes the worldwide shift to smartphones and tablets into account. New information includes discussions on mobile apps, touch interfaces, screen size considerations, and more. The new full-color interior and unique layout better illustrate modern design concepts. The interaction design profession is blooming with the success of design-intensive companies, priming customers to expect "design" as a critical ingredient of marketplace success. Consumers have little tolerance for websites, apps, and devices that don't live up to their expectations, and the responding shift in business philosophy has become widespread. About Face is the book that brought interaction design out of the research labs and into the everyday lexicon, and the updated Fourth Edition continues to lead the way with ideas and methods relevant to today's design practitioners and developers. Updated information includes: Contemporary interface, interaction, and product design methods Design for mobile platforms and consumer electronics State-of-the-art interface recommendations and up-to-date examples Updated Goal-Directed Design methodology Designers and developers looking to remain relevant through the current shift in consumer technology habits will find About Face to be a comprehensive, essential resource.

High Tide Jude Deveraux 2012-12-11 Fiona is the creator of fashion doll sensation Kimberley, and is quite satisfied with her career-focused life. Yet when her boss informs her that she must win over a new account by going camping with the creator of a hit children's TV show, she is extremely reluctant. Nevertheless, she goes to Florida to meet Roy and his Guide Ace Montgomery. When Roy is found dead with Fiona holding the bloody knife, she becomes the prime suspect - though she has no recollection of what happened. Things get worse when she learns that Roy, until now a stranger to her, left her all the proceeds from his new TV show, giving her a strong motive for murder. Suddenly, she and Ace find themselves on the run, and being condemned by the press for murder. They must prove their innocence by discovering the true motive and murderer of Roy. Fiona and Ace figure out they are linked through her father, and it is then that Fiona learns the secrets of her family's past, turning her world upside down.

Petey (new cover) Ben Mikaelsen 2010-06-22 In 1922, at the age of two, Petey's distraught parents commit him to the state's insane asylum, unaware that their son is actually suffering from severe cerebral palsy. Bound by his wheelchair and struggling to communicate with the people around him, Petey finds a way to remain kind and generous despite the horrific conditions in his new "home." Through the decades, he befriends several caretakers but is heartbroken when each eventually leaves him. Determined not to be hurt again, he vows to no longer let hope of lifelong friends and family torment him. That changes after he is moved into a nursing home and meets a young teen named Trevor Ladd; he sees something in the boy and decides to risk friendship one last time. Trevor, new to town and a bit of a loner, is at first weary of the old man in the wheelchair. But after hearing more of his story, Trevor learns that there is much more to Petey than meets the eye. Petey is a touching story of friendship, discovery, and the uplifting power of the human spirit.

Asian Digital Libraries. Looking Back 10 Years and Forging New Frontiers Dion Hoe Lian Goh 2008-01-22 This book constitutes the refereed proceedings of the 10th International Conference on Asian Digital Libraries, ICADL 2007, held in Hanoi, Vietnam, in December 2007. The 41 revised full papers, 15 revised short papers, and extended abstracts of 10 poster papers presented together with three keynote and three invited papers were carefully reviewed and selected from a total of 154 submissions. The papers are organized in topical sections.

Waste Electrical and Electronic Equipment (WEEE) Handbook Vannessa Goodship 2019-07-13
Waste Electrical and Electronic Equipment (WEEE) Handbook, Second Edition, is a one-stop
reference on current electronic waste legislation initiatives, their impact, and the latest
technological considerations for reducing electronic waste (e-waste) and increasing the
efficiency of materials recovery. It also provides a wide-range of global and corporate
examples and perspectives on the challenges that face specific regions and companies, along
with the solutions they are implementing in managing e-waste, offering further insights on how
discarded products can be treated. Sections introduce the reader to legislation and initiatives
to manage WEEE and discuss technologies for the refurbishment, treatment and recycling of
waste electronics. Further sections focus on electronic products that present particular
challenges for recyclers, explore sustainable design of electronics and supply chains, discuss
national and regional WEEE management schemes, and more. Addresses the latest challenges
and opportunities for electronic waste (e-waste) management, including e-waste collection
models, circular economy implications, rare earth metal recovery, and much more Draws
lessons for waste electrical and electronic equipment (WEEE) policy and practice from around
the world Discusses legislation and initiatives to manage WEEE, including global e-waste
initiatives, EU legislation relating to electronic waste, and eco-efficiency evaluation of WEEE
take-back systems